



Science World's Province-Wide K-12 Digital Eco-Storytelling Contest *BC Green Games* Returns for 11th Year

2019 Environmental Action Program Registration Closes January 15

For more information or to register, visit bcgreengames.ca

FOR IMMEDIATE RELEASE

Vancouver, BC, December 4, 2018—Science World's digital eco-storytelling program *BC Green Games* has returned for the 11th year of its K–12 environmental action contest. Designed to closely link with B.C.'s new curriculum, the program supports teachers and promotes place-based environmental education, offering educators a valuable cross-curricular tool and a 21st century learning opportunity in scientific exploration, storytelling, campaigning and policy development.

Originally launching in 2008, *BC Green Games* supports teachers and students by providing local resources and mentorship from some of British Columbia's leading experts in sustainability and conservation. To date, the program has had 1143 eco-action projects submitted from schools throughout British Columbia.

"Science World's long-standing program *BC Green Games* provides students throughout British Columbia with the opportunity to connect with leading experts and mentors across the province, and encourages environmental action and collaboration among community members," says Dr. Scott Sampson, President and CEO, Science World. "We're excited to see the creative and inspiring entries from schools across the province for 2019's Games."

Some of 2018's prize-winning submissions include:

- Charles Dickens Elementary in Vancouver – [De-Colonizing Local Ecology](#)
- Edith Cavell Elementary in Vancouver– [Trekking Thursdays](#)
- Sir James Douglas Elementary in Victoria – [Identifying Active and Safe Routes to School](#)
- Fraser Heights Secondary om Surrey – [Fraser Heights Battery Challenge – Educating on the Importance of Battery Recycling](#)
- W D Ferris Elementary in Richmond – [E\(co\)volution – Re-Imagining and Re-Designing the Schoolground](#)

Providing students with a unique STEAM (Science, Technology, Engineering, Art & Design, Math)-learning opportunity, *BC Green Games* showcases Science World's commitment to bringing high quality educational opportunities to youth throughout British Columbia through [Symbiosis](#), a province-wide learning initiative designed to prepare youth in B.C. for the STEAM-heavy job landscape of the future.

BC Green Games entries may consist of new or on-going action projects committed to environmental stewardship. Participating schools can document and submit their green stories, vote for their favourite teams, and win prizes. Registration is currently open and closes on January 15th. Submissions can be made between January 15-March 1 in the form of a 3-minute video, PowerPoint presentation, or photo essay. Winners will be announced on April 4.

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About Science World

Science World is a BC-based charitable organization that engages the people of British Columbia in STEAM literacy. Their mission is to ignite wonder and empower dreams through science and nature. Their vision is that within a generation, Canada will be a country of thriving, sustainable communities rooted in science, innovation and a deep connection to nature.

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